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How To Teach Children The Game Of Life

It's simple really, Just have them play board games.

Just think about it.

Candyland teaches us that, You can be a winner and boast about it, Even if your achievement is a result of pure luck.

Sorry shows us that, You're free to be a jerk to anyone, As long as you issue a formal Apology before doing so.

Monopoly is an amazing game, That successfully conveys the reality that, If we spend money excessively We'll quickly fall into debt, But at least it will be fun while it lasts.

Risk teaches us the art of Psychological persuasion, As life isn't just about having the best of everything, Because people who hoard everything are generally hated, And therefore it's better to convince others you don't have a lot, So they leave you alone and go bother someone else.

Checkers teaches us that, You don't need to know difficult things, Like Chess, In order to make what you're doing seem complex.

Scrabble is an interesting contest, Where we can learn that you don't need to really know anything, You only require the ability to argue relentlessly, While pointing to some source of reference as you do so. (Stanza Break)

Guess Who is a game that causes us to admit How judgmental we actually are of other people.

Jenga is a game that teaches us to cooperate with others But just until things get too risky, Then it's best to let things crumble on someone else's accord And blame everything on them.

Dominoes teaches us that you don't actually have to follow the rules in life. Clue shows that it's best to gather information from others, And then take all the credit in the end. Chutes and Ladders displays how easily it is for us to rise and fall in life. War teaches us how time consuming and anti-fun the actual thing can be.

And, Battleship is a game where we realize that, If we keep blindly putting ourselves out into the world, Due to probability, We're bound to eventually gain some success.